

April 25, 2010

ROCKVILLE FOOTBALL LEAGUE ACKLE BITER DIVISION

PLAY: Game will be played in accordance with the USA Football rules except in those cases where RFL rules have been specified.

PLAYERS: The game may be played with 9 players if one or both teams do not have 11 players and elects to play then the opponent will play with the same number of players. Team may also borrow players from their opponent to continue play. If one team cannot field a team the clock will start and if unable to play within 10 minutes of the scheduled start time then the game will be declared "NO CONTEST". NO COIN FLIP.

TIME: The game will consist of two 20-play series in each half (NO GAME CLOCK) Three 30 sec. time outs per team per game.

GAME: The home team will receive the kick-off and start on offense. No kick-off to start second half and home team will start on offense. After the kick place the ball on the 40-yard line of the receiving team. Receiving team will have 10 offensive plays (The free kick does not count as a play). If the offense scores, turns the ball over or does not make a first down before achieving 10 plays place ball on 40-yard line and continue. After 10 plays are achieved place the ball on the opponents 40-yard line and start a new 10 play series. No kicks.

THIRTY-FIVE SECOND RULE Failure to get a play off within 35-seconds of the referee declaring the ball "ready for play". First violation; Warn coach; Second violation: Loss of down.

DEFENSE: No defensive player on the line of may line up across from the Snapper or in the "A" gap. (The "A" gap may be no wider than 1-yard on each side of snapper). No rushing through the "A" Gap. No BLITZING by any player not on the line of scrimmage at the snap. 5-yard penalty (Immediate dead ball – do not let play continue).

NEUTRAL ZONE VIOLATIONS: Will be treated as live ball fouls unless contact is made.

SNAPPING: All offensive plays will begin by passing or handing the ball through the snappers legs. Snapper may not stand sideways or facing the player the player to receive the snap.

COACHES ON THE FIELD: One coach from each team is permitted on the field at all times. They must be positioned a minimum of 10 yards behind the line of scrimmage when snapper is over the ball. Penalty for violation is 5 yards for illegal procedure.

**SCOREKEEPING: NO SCORE WILL BE KEPT
NO EXTRA POINTS**

NOTE: The Officials can use discretion and restrict a player to the bench for as long as they deem necessary rather than ejection for serious offenses A coach receiving an unsportsmanlike penalty must leave the field..

Delays for Injury, Thunder, Lightning

Thunder or lightning: Clear field, Must wait **30 minutes** from the last occurrence.

Injury or Thunder or Lightning; Game will end if delay interferes with the following game.